



ENUMERATIONS

Symbolic Integer Constants



SYMBOLIC CONSTANTS

- `#define M_PI 3.141592653589793`
 - Any data type
 - One at a time
- `const double PI = 3.141592653589793;`
 - Any data type
 - One at a time
- `enum { MAX = 100 };`
 - One or more at a time
 - Only integers



BASIC ENUMERATIONS

- An enumeration is a set of named integers
- Provide mnemonic names for “magic” numbers
- `enum tag { element_list } variable_list;`
 - tag is optional; if used becomes a type specifier
 - variable_list is optional; if used creates one or more variables
 - element_list is a comma separated list of names
 - the first identifier is assigned the value 0
 - the value of one or more identifiers may be specified
 - unless specified, the value of an identifier is always 1 greater than the last



ENUM EXAMPLE I

```
enum commands
{
    QUIT,
    SEARCH,
    INPUT,
    IMPORT,
    HELP
};
```

```
commands command = get_command();

switch(command)
{
    case QUIT : exit(0);
    case SEARCH : search(person, index);
                break;
    case INPUT : input();
                break;
    case IMPORT : import(person, index);
                break;
    case HELP : help();
                break;
    default : cerr << "Unknown command\n";
             break;
}
```



ENUM EXAMPLE 2

```
enum {   uread = 1,      // 0 0000 0001
        uwrite = 2,     // 0 0000 0010
        uexe = 4,       // 0 0000 0100
        gread = 8,      // 0 0000 1000
        gwrite = 16,    // 0 0001 0000
        gexe = 32,      // 0 0010 0000
        oread = 64,     // 0 0100 0000
        owrite = 128,   // 0 1000 0000
        oexe = 256      // 1 0000 0000
};
```



ENUM EXAMPLE 3

- `enum { alpha = 3, beta, gamma };`
 - `alpha = 3, beta = 4, and gamma = 5`
- `enum { alpha = 3, beta = alpha + 2, gamma = alpha + beta };`
 - `alpha = 3, beta = 5, and gamma = 8`