



STRING CLASS I/O

Reading and writing string objects



STRING OUTPUT

```
string s = "Hello, World!";
```

```
cout << s << endl;
```



STRING INPUT

FAILS

```
string    input;  
  
cin >> input;  
cout << input << endl;
```

SUCCEEDS

```
string    input;  
  
getline(cin, input);  
cout << input << endl;
```



THE GETLINE FUNCTION

C-STRING

```
char input[100];  
cin.getline(input, 100);
```

- cin – input stream
- 100 – the size of the C-string array
- input – the name of the C-string

STRING CLASS

```
string input;  
getline(cin, input);
```

- cin – the input stream
- input – the name of the string object