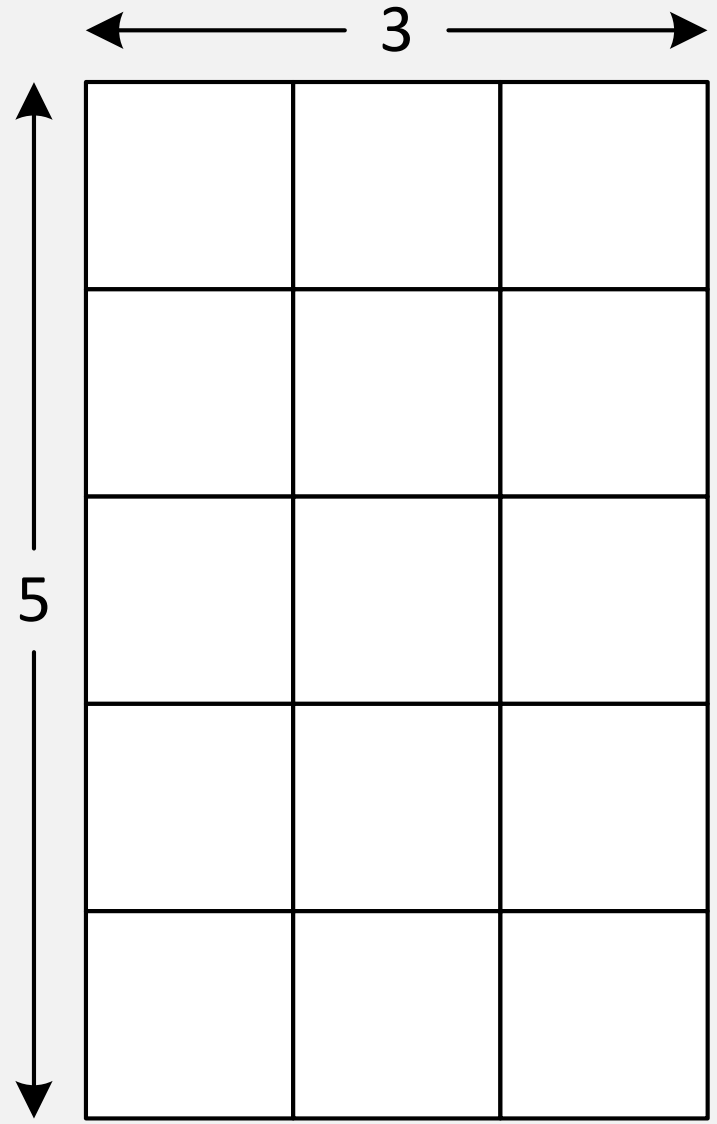






ANSWER

```
int scores[5][3];
```





## TEST YOURSELF

Write an expression that accesses the shaded array element in the array named `scores`


ANSWER

`scores[3][1]`

Which may be used wherever an integer variable may be used:

```
scores[3][1] = 100;  
int x = scores[3][1] / total;  
cout << scores[3][1] << endl;
```

	0	1	2
0			
1			
2			
3			
4			



## TEST YOURSELF

Write a statement that stores 50 in the shaded array element in the array named `scores` but does not change the values stored in the other elements




ANSWER

```
scores[3][1] = 50;
```

	0	1	2
0			
1			
2			
3			
4			



## A COMMON ERROR

```
int counter = 100;
```

```
int scores[3][1] = 50;
```

	0	1	2
0			
1			
2			
3			
4			